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- A RS system with a radiometric resolution of 6 bits assigns a DN of 28 to one surface and 47 to another. What would be the equivalent DNs for the same surfaces if the measurements were taken with a 3 bit system?
- The DNs recorded by the 3 bit system range from 0 to 7 and this range is equivalent to 0-64 for the 6 bit system
 - 0 1 2 3 4 5 6 7 (3 bit)
 - 0 9 18 27 36 45 54 63 (6 bit)
 - Therefore a DN of 28 and 47 on the 6 bit system will be recorded as 3 and 5 on a 3 bit system.

*Temporal Resolution*Temporal resolution of a RS system is a measure of how often data are obtained for the same area Applicable to satellite RS only Temporal resolution varies from less than one hour to approximately 30 days.













Signal to Noise Ratio (SNR) ...

- The data recorded on a sensor are composed of the signal (say reflectance) and noise from aberrations in the electronics, moving parts or defects in the scanning system (as they degrade over time)
- Increasing the spectral, spatial and radiometric resolutions of a system may decrease the SNR to such an extent that the data may not be reliable.
- SNR also depends on strength of signal available. To maintain uniform SNR, in IRS, first 3 bands have 0.1 µm band width while the 4th band has a band width of 0.3 µm.
- Dwell Time: The time for which sensor looks over the elemental area
 - To burn a paper using a lens

Storage Formats

- · Format in which the digital data of MSS are arranged in a CCT
- BSQ Band SeQuential. In this format information (DNs) of one band are stored line by line in an array for the entire image and then information about the second band and so on.
- BIL In Band Interleaved by Line Format for an n-band system, the first n lines of data hold the DNs for the first line for all n bands.
- BIP In this format, for an n-band system, the first n numbers are the DNs for the first pixel on the first line, the second set of n numbers are the DNs for the pixel 2 on line 1 and so on.
- Storage: Memory requirements
 - n-bands x no. of lines x no. of pixel per line x no. of bits per pixel